

**RESOLUTION OF THE  
VENTURA COUNTY EMPLOYEES' RETIREMENT ASSOCIATION (VCERA)  
BOARD OF RETIREMENT AUTHORIZING  
EMPLOYEE ABSENCES DUE TO DECEMBER 2017 FIRES**

**WHEREAS**, the Board of Supervisors determined an emergency exists, caused by the fires during the month of December 2017 in the County and surrounding areas; and

**WHEREAS**, the VCERA offices were closed for four hours on December 5, 2017, due to electrical outages cause by the fires; and

**WHEREAS**, VCERA employees may have been unable to report for work, had to leave work early before the completion of their regular work shift, or arrived late to their regular work shift because of said natural disaster; and

**WHEREAS**, the Ventura County Personnel Rules and Regulations provide that "upon the recommendation of the County Executive Officer and adoption of a resolution by a majority of the Board of Supervisors, employees whose absence from work arises out of or is due to such natural disaster shall not suffer any loss in pay or other benefits";

**WHEREAS**, it is the intent of the VCERA Board to provide like and similar benefits and accommodations to VCERA direct employees as are granted to County employees;

**NOW, THEREFORE, BE IT RESOLVED AND ORDERED** that employees of VCERA whose absence from work between December 5, 2017 and January 4, 2018 arose out of or was due to said natural disaster, as determined by the Chair or Retirement Administrator shall not suffer a loss in pay or other benefits for a maximum of 24 hours of leave for employees absent from work where the employee attests that the absence was directly related to the fire and the leave is approved by the Chair or Retirement Administrator. Any such authorized leave is not eligible for cash payout or termination/retirement payout.

**ADOPTED AND APPROVED** by the Board of Retirement of Ventura County Employees' Retirement Association on the 8<sup>th</sup> day of January 2018.

**AYES:** 8  
**NOES:** 0  
**ABSTAIN:** 0  
**ABSENT:** 1



Tracy Towner, Chair of the Board